Discontinuous Systems: Intro to Switching Control

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Part II Outline

- Intro to Discontinuous Dynamics
	- Examples
	- Simulation Tools
	- Solution concepts
- Variable Structure Control Basics
	- Sliding domain, equivalent control
	- Lyapunov analysis of discontinuous systems
	- Special Cases: linear dynamics, normal from
- Hybrid Systems
	- Mixed logic-dynamic systems
	- Modeling using Simulink with State Flow
	- Logic to mixed-integer formulas
	- Optimization

Outline

- **Brocket's Necessary Condition**
	- Some systems cannot be stabilized by smooth state feedback
	- **Extensions to BNC**
- Solutions to Discontinuous Differential Equations
	- Various notions of 'solution 'may be appropriate

What is a Discontinuous System

Consider a system

$$
\dot{x} = f(x), \quad x \in R^n
$$

such a system is considered to be a continuous system if the function $f(x)$ has continous first derivatives in x , otherwise it is discontinuous.

A control system is more complic ated.

$$
\dot{x} = f(x, u), \quad x \in R^n, u \in R^m, f(0, 0) = 0
$$

A control system is considered to be a continuous if the function $f(x, u(x))$ has continous first derivatives in x , otherwise it is discontinuous.

Brockett's Necessary Condition

Necessary Condition for Asymptotic Stability

$$
\dot{x} = f(x, u), \quad x \in R^n, u \in R^m, f(0, 0) = 0
$$

stabilized by a smooth state feedback control $u(x)$, **Theorem:** (Brockett) Suppose f is smooth and the origin is

$$
u(0) = 0
$$
. Then the mapping $F: R^n \to R^n$,
\n $F(x) = f(x, u(x))$ maps neighborhoods of the origin
\ninto neighborhoods of the origin, i.e.

$$
\forall \delta > 0 \quad \exists \varepsilon > 0 \text{ such that } B_{\varepsilon} \subset F(B_{\delta})
$$

alternatively, $f(B_{\delta} \times R^m)$ is a neighborhood of $0 \in R^n$.

Notice that with $x_3 = 0$, all points on the F_2 axis other than 0 are not in the image of the mapping.

Notions of Solution for Discontinuous Dynamics

Solutions of ODEs

• Classical Solutions

$$
\dot{x}(t) = f(x(t),t), \quad x(0) = x_0
$$

• Caratheodory Solutions

$$
x(t) = x_0 + \int_0^t f\left(x(s), s\right) ds
$$

- Satisfies the ode almost everywhere on [0,*t*], i.e at isolate points of time. $\dot{x}(t) \neq f(x(t), t)$
- Filippov Solutions (differential inclusion a set)

$$
\dot{x}(t) \in \mathcal{F}\big(x(t),t\big), \quad x(0) = x_0
$$

Classical Solutions

$$
\dot{x}(t) = f(x(t),t)
$$

classical solution: $x(t)$ is continuously differentiable.

Caratheodory Solutions

 $\dot{x}(t) = f(x(t))$ is satisfied at almost all points on every interval $t \in [a, b]$, $a < b$

Stopping solutions for the brick on ramp problems are not Caratheodory solutions. For these solutions the brick is stopped on a finite interval, i.e, $v(t) = 0$ on $t \in [a, b]$ $\Rightarrow \dot{v}(t) = 0$ on $t \in [a, b]$ $\Rightarrow -\kappa$ sgn 0 + mg sin $\theta = 0$

Brick Example – try something else

m m

 $m\dot{v} = -\kappa \operatorname{sgn} v - cv + mg \sin \theta \Rightarrow$

$$
\dot{v} = -\frac{\kappa}{m} \operatorname{sgn} v - \frac{c}{m} v + g \sin \theta
$$

$$
\dot{v} = -\frac{\kappa}{m} - \frac{c}{m} v + g \sin \theta \qquad v > 0
$$

$$
\dot{v} \in \left[-\frac{\kappa}{m} + g \sin \theta, \frac{\kappa}{m} + g \sin \theta \right] \qquad v = 0
$$

$$
\dot{v} = \frac{\kappa}{m} - \frac{c}{m} v + g \sin \theta \qquad v < 0
$$

Filippov Solutions

$$
\frac{dx(t)}{dt} \in \mathcal{F}(x(t),t) := \bigcap_{\delta > 0} \text{conv } f(S(\delta, x(t)) - \Lambda(\delta, x(t)), t)
$$
\n
$$
S(\delta, x) := \left\{ y \in R^n \middle| \|y - x\| < \delta \right\}
$$

 $\Lambda(\delta, x)$: subset of measure zero on which f is not defined

Example: nearest neighbor

- 3 agents moving in square *Q*
- Rule: move diametrically away from nearest neighbor

Nearest neighbor to p_i

$$
\mathcal{N}_i = \arg\min\left\{ \left\| p_i - q \right\| \mid q \in \partial Q \cup \left\{ p_1, p_2, p_3 \right\} \setminus \left\{ p_i \right\} \right\}
$$

Action

$$
\dot{p}_i = \frac{p_i - \mathcal{N}_i}{\left\| p_i - \mathcal{N}_i \right\|}
$$

Example: nearest neighbor, cont'd

- Consider 1 agent in which case the only obstacles are the walls.
- The nearest neighbor is easily identified on the nearest wall.
- The vector field is well defined everywhere except on the diagonals where it is not defined because there are multiple nearest neighbors.

$$
\dot{p}_1 = \frac{p_1 - q}{\|p_1 - q\|}
$$

Example: nearest neighbor, cont'd

Extension of Brockett's Condition

Assumption on
$$
f(x, u)
$$
:
\n $A \subseteq R^m$ convex $\Rightarrow f(x, A) \subseteq R^n$ convex
\n \Downarrow
\n $\forall A \subseteq R^m$ conv $f(x, A) \subseteq f(x, \text{conv } A)$

Definition: Admissible feedback controls $u(x)$ are piecewise continuous and solutions are defined in the sense of Filippov

$$
\dot{x} \in \mathcal{F}[f(x, u(x))]
$$
 and $0 \in \mathcal{F}[f(0, u(0))]$

Theorem (Ryan): For $f(x, u)$ continuous and satisfying assumption, asymptotic stabilization by discontinuous feedback \Rightarrow each neighborhood \Re

of $0 \in R^n$, $f(\mathcal{B} \times R^m)$ is a neighborhood of $0 \in R^n$.